

On seeking *efficient* Pareto optimal points in  
*multi-player* minimum cost flow problems

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## Outline

- ▶ what happens if the **minimum cost flow problem** is extended to a multi-player setup
- ▶ what is a good solution concept in such a multi-player setup  
⇒ **efficient Pareto optimal point**
- ▶ **under what conditions** these good solutions exist
  - one version always exists in any network
  - existence of a stricter version can be checked
- ▶ how to **compute** such solutions

## Application



**FedEx**

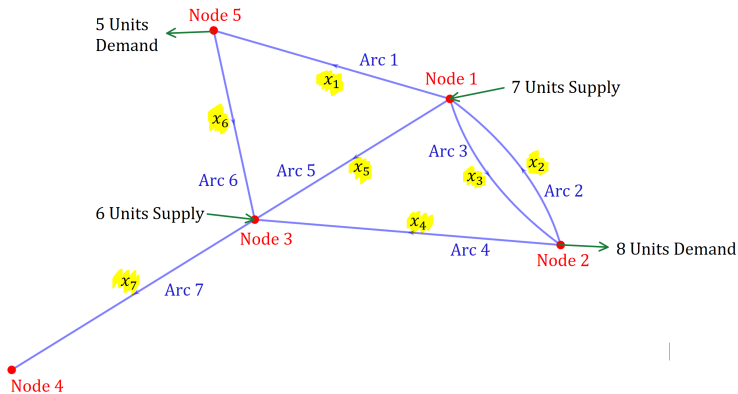


Association of  
American Railroads



- ▶ E-commerce product transportation systems are dominated by **Amazon, Walmart, Alibaba...**
  - ▶ Amazon uses **FedEx, UPS, AAR** and **other competing organizations** for transportation services
- ⇒ ***multi-player* minimum cost flow problem**

# Minimum cost flow problem



- ▶ **Directed connected graph** with nodes and arcs
- ▶ **Integer-valued flow** of some material on each arc
- ▶ Each arc incurs a **cost**
- ▶ **Minimize the total cost** of all flows subject to the network constraints

## Minimum cost flow problem

$$\begin{aligned} \text{minimize}_x \quad & \sum_{i \in \{1, \dots, n\}} f_i(x_i) \quad \backslash * \text{ default: } f_i(x_i) = c_i x_i * \backslash \\ \text{subject to} \quad & Ax = b \quad \backslash * \text{ flow conservation constraint } * \backslash \\ & 0 \preceq x \preceq u \quad \backslash * \text{ flow bound constraint } * \backslash \\ & x \in \mathbf{Z}^n \quad \backslash * \text{ flow is integer } * \backslash. \end{aligned}$$

- ▶ The network has  $n$  arcs,  $m+1$  nodes
- ▶  $A$  : reduced node-arc incidence matrix, dimension  $m \times n$
- ▶  $b$  : represents supplies/demands
- ▶  $u$  : upper bound on flow

## Meaning of the constraints

- ▶ **The flow conservation constraint:** for any node, the outflow minus inflow must equal the supply/demand of the node
  - must be maintained
- ▶ **The flow bound constraint:** imposes direction and capacity limit on the flow
  - can often be relaxed or omitted in practice
  - in the relaxed case, flow direction is flexible and overflow is allowed

## A multi-player extension

- ▶ With **each arc** of the network graph we associate **one player**
- ▶ Each player tries to minimize its **nonconvex cost function**, subject to the network flow constraints
- ▶ Our goal is to seek a **good solution concept** in this multi-player problem

## Goal of a player

- ▶ The goal of the  $i$ th player for  $i = 1, \dots, n$ , given other players' strategies  $x_{-i} \in \mathbf{Z}^{n-1}$ , is to solve:

$$\begin{aligned} & \text{minimize}_{x_i} && f_i(x_i) && \backslash * \text{ nonconvex } * \backslash \\ & \text{subject to} && A(x_i, x_{-i}) = b && \backslash * \text{ constraints} \\ & && 0 \preceq (x_i, x_{-i}) \preceq u && \text{couple the players } * \backslash \\ & && x \in \mathbf{Z}^n. && \end{aligned}$$



## Back to the application

- ▶ **Arcs:** transportation links
- ▶ **Nodes:**
  - **Supply nodes:** warehouses
  - **Demand nodes:** retail centers
- ▶ **Players:** transportation organizations (FedEx, UPS, AAR etc)
- ▶ **Flow:** products transported
- ▶ **Each player's goal:**
  - maximize its profit (nonlinear)
  - only controls its own flow

## Solution concepts

- ▶ A **solution to the optimization problem** would always favor the dominant player ignoring the rest
- ▶ A **vector optimal solution** is the best social solution
  - It minimizes all the objectives simultaneously
  - **problem:** violates flow conservation
- ▶ The celebrated **Nash equilibrium** is also not very efficient in our setup
- ▶ A better solution solution concept is the **Pareto optimal point**

## Pareto optimal point

**Pareto optimal point:** none of the cost functions can be reduced without increasing some other cost function.

A “feasible” point  $x^{\text{Pareto}}$  is Pareto optimal if it satisfies the following: there *does not* exist another “feasible” point  $x$  such that for all  $i = 1, \dots, n$

$$f_i(x_i) \leq f_i(x_i^{\text{Pareto}}),$$

with at least one index  $j$  satisfying  $f_j(x_j) < f_j(x_j^{\text{Pareto}})$ .

**Problem:** There can be numerous such generic Pareto optimal points, some poor in quality or efficiency.

## Efficient Pareto optimal point

- ▶ Finds a balance between **vector optimality** and the **generic Pareto optimality**
- ▶ It is a Pareto optimal point where
  - the maximum possible number of players minimize their cost functions simultaneously
  - flow is conserved
  - flow bound is maintained for the maximum possible number of arcs

## The main result

For any multi-player minimum cost flow problem, there exists one efficient Pareto optimal point such that

- ▶ it is **Pareto optimal** and  $n - m$  **vector optimal**
  - out of  $n$  players,  $n - m$  will minimize their cost functions simultaneously
  - the set of  $n - m$  vector optimality is maximal (it cannot be made any larger)
- ▶ the flow conservation constraints are maintained
- ▶ at least  $n - m$  of the flow bound constraints are maintained (possibly all)

## An existence result

- ▶ Out of  $n$  flow bound constraints,  $m$  of them may not be maintained
- ▶ Can we check in advance if all of the flow bound constraints are maintained?
- ▶ We provide an existence theorem using algebraic geometry

### **Why need algebraic geometry?**

The flow bound constraints over integers can be formulated as polynomials.

## Some necessary concepts

- ▶ The **ideal** generated by polynomials  $f_1, f_2, \dots, f_m$  is the set

$$\mathbf{ideal}\{f_1, \dots, f_m\} = \left\{ \sum_{i=1}^m h_i f_i \mid h_1, \dots, h_m \text{ are polynomials} \right\}.$$

- analogous to **span of vectors**

- ▶ Given an ideal  $I$ , **affine variety** is the set

$$\mathbf{variety}(I) = \{x \mid f(x) = 0, \text{ for all } f \text{ in } I\}$$

- analogous to **null-space of a matrix**

- ▶ **A Groebner basis**  $G$  is particular kind of generating set of an ideal  $I$

- analogous to **basis of a span**

- ▶ **Reduced Groebner basis**  $G_{\text{reduced}}$  is the most compact Groebner basis for an ideal  $I$

- analogous to **orthonormal basis of a span**

## Statement of the existence theorem

From the structure of the network (after some pre-calculation), we can generate polynomials

$$q_1, \dots, q_m, r_1, \dots, r_{n-m}$$

Exactly one of the following holds:

(a) There exists an efficient Pareto optimal point, where all the flow bound constraints are maintained.

(b) We have

$$G_{\text{reduced}} = \{1\},$$

where  $G_{\text{reduced}}$  is the reduced Groebner basis of **ideal**  $\{q_1, \dots, q_m, r_1, \dots, r_{n-m}\}$ .

*There are many computer algebra packages (Maple, Mathematica, FGb) that can compute  $G_{\text{reduced}}$*



## Computing efficient Pareto optimal point

We propose an algorithm to compute efficient Pareto optimal points in two stages:

- ▶ **Stage 1:** We compute a larger set  $\mathcal{F}$ , that contains all the efficient Pareto optimal points
- ▶ **Stage 2:** From  $\mathcal{F}$ , we compute efficient Pareto optimal points using algebraic elimination theory
  - Need to solve only single-variable optimization problems

## Stage 1

- ▶ For  $i = 1, 2, \dots, n - m$  calculate
  - Compute

$$G_{n-m-i} = G_{\text{reduced}} \cap \mathbf{C}[z_{n-m-i+1}, z_{n-m-i+2}, \dots, z_{n-m}]$$

- Compute **variety**( $G_{n-m-i}$ )
- ▶ Each  $G_{n-m-i}$  results in a single-variable polynomial system
- ▶ Finding **variety**( $G_{n-m-i}$ ) is just finding the roots of a single variable polynomial
- ▶  $\mathcal{F} = \mathbf{variety}(G_0)$

## Stage 2

```
for  $i = 1, \dots, m$   
   $X_i := d_i - h_i^T \mathcal{F}$    \* The inverse operator is denoted  $X_i^{-1}$  *\  
end for  
\* We can compute  $d_i$  and  $h_i$  from  $A$  and  $u$ *\
```

Sort the elements of the  $\{X_i\}_{i=1}^m$ s with respect to cardinality of the elements in a descending order.

Denote the index set of the sorted set by  $\{s_1, \dots, s_m\}$  such that  $|X|_{s_1} \geq \dots \geq |X|_{s_m}$ .

```
for  $i = 1, \dots, m$   
   $X_{s_i}^* := \operatorname{argmin}_{x_{s_i} \in X_{s_i}} f_{s_i}(x_{s_i})$    \* Easy to solve single-variable  
  optimization problem *\  
   $\mathcal{F}_{s_i}^* := \bigcup_{x_{s_i} \in X_{s_i}^*} (X_{s_i}^*)^{-1}(x_{s_i})$    \* Lemma. The set  $\mathcal{F}_{s_i}^*$  is nonempty *\  
  if  $i \leq m$   
     $X_{s_{i+1}} := \{d_{s_{i+1}} - h_{s_{i+1}}^T z \mid z \in \mathcal{F}_{s_i}^*\}$ .  
  end if  
end for  
return  $\mathcal{F}_{s_m}^*$    \* Theorem. Any member of  $\mathcal{F}_{s_m}^*$  is an efficient Pareto  
optimal point *\
```

## Concluding Remarks

- ▶ **Multi-player minimum cost flow problem:** a natural extension of the minimum cost flow problem
- ▶ **Efficient Pareto optimal point** is a desirable solution concept
  - A soft version always exists
  - A strict version can exist: existence can be checked
- ▶ **Algorithms** to compute efficient Pareto optimal points

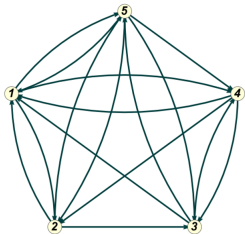
Paper available at

- ▶ <https://shuvomoy.github.io/site/>
- ▶ <https://link.springer.com/article/10.1007/s10898-019-00750-9>

Thank You!

Questions?

## Numerical example



### A multi-player transportation problem

- 5 nodes, 16 arcs
- Nodes 2, 4 are retail centers
- Nodes 1, 3 are warehouses
- Node 5 transshipment node
- Products need to be shipped from warehouses to retail centers
- Arcs represent different modes of shipment from one node to another and carried out by different organization
- Cost of a certain type of shipment depends on the number of products shipped

$$A = \begin{pmatrix} 1 & 0 & 0 & 0 & -1 & -1 & -1 & 1 & 0 & 0 & 1 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 0 & -1 & -1 & -1 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & -1 & -1 & -1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & -1 & -1 & -1 \end{pmatrix}$$

$$b = (9, -13, 15, -11), \quad u = (5, 6, 6, 10, 10, 7, 11, 13, 16, 12, 4, 5, 6, 14, 13, 15)$$

Player	Cost function
1	$-\frac{x_1^4}{30} - \frac{13x_1^3}{15} + \frac{259x_1^2}{30} - \frac{263x_1}{15} + 1$
2	$\frac{77x_2^5}{120} - \frac{247x_2^4}{24} + \frac{471x_2^3}{8} - \frac{3365x_2^2}{24} + \frac{6779x_2}{60} + 1$
3	$\frac{47x_3^4}{24} - \frac{133x_3^3}{4} + \frac{4897x_3^2}{24} - \frac{2123x_3}{4} + 485$
4	$\frac{323x_4^5}{3360} - \frac{2179x_4^4}{1120} + \frac{47393x_4^3}{3360} - \frac{48709x_4^2}{1120} + \frac{7885x_4}{168} + 5$
5	$(x_5 - 1)^2$
6	$-\frac{x_6^4}{8} + \frac{25x_6^3}{12} - \frac{71x_6^2}{8} + \frac{95x_6}{12} + 10$
7	$ x_7 - 5 $
8	$\frac{11x_8^7}{1260} - \frac{7x_8^6}{36} + \frac{119x_8^5}{72} - \frac{479x_8^4}{72} + \frac{4609x_8^3}{360} - \frac{803x_8^2}{72} + \frac{155x_8}{28} + 1$
9	$-\frac{15}{16}x_9^3 + \frac{365x_9^2}{16} - \frac{2865x_9}{16} + \frac{7315}{16}$
10	$(x_{10} - 10)^2$
11	$\frac{5x_{11}^4}{6} - \frac{35x_{11}^3}{3} + \frac{355x_{11}^2}{6} - \frac{370x_{11}}{3} + 90$
12	$\frac{5x_{12}^4}{6} - \frac{25x_{12}^3}{3} + \frac{175x_{12}^2}{6} - \frac{110x_{12}}{3} + 15$
13	$\frac{5x_{13}^4}{6} - 15x_{13}^3 + \frac{595x_{13}^2}{6} - 280x_{13} + 285$
14	$\frac{5x_{14}^4}{6} - \frac{85x_{14}^3}{3} + \frac{2155x_{14}^2}{6} - \frac{6020x_{14}}{3} + 4165$
15	$ x_{15} - 7 $
16	$\begin{cases} x_{16} + 1, & \text{if } 0 \leq x_{16} \leq 3 \\ 0, & \text{if } 4 \leq x_{16} \leq 6 \\ (x_{16} + 1)^3, & \text{if } 7 \leq x_{16} \leq 9 \\ -\frac{x_{16}^3}{6} + \frac{13x_{16}^2}{2} - \frac{244x_{16}}{3} + 330, & \text{else} \end{cases}$

## Pareto Optimal Solutions

Our algorithm provides two efficient Pareto optimal points:

$(1, 3, 5, 4, 11, 10, 2, 1, 3, 7, 7, 5)$

and

$(1, 3, 5, 6, 11, 10, 2, 1, 3, 7, 7, 6)$ .